

Players Responsibilities

Welcome to the Florida Regional Championship. We are honored that you are here to enjoy what we hope is a great tournament experience. Please take the time to read everything in this document. If you decide not to read this you will still be accountable for the contents. Below are some guidelines on how to have a successful day.

No outside food or drink in the venue.

Don't change your deck. Your deck must match your deck list at all times.

Required items: Special Markers, Randomizer (Dice or Coin) and Damage counters.

No XY prerelease or promo cards will be allowed.

Trading cards is fine, but buying and selling is prohibited.

Players and spectators must leave the play area, unless playing in a tournament match.

During the round

Deck must be kept straight, in a north-south orientation.

Please make sure prizes are down before the match begins.

Draw one card at a time (if you draw several at once and draw too many, penalties will escalate higher)

Players are required to play in a timely manner, regardless of the complexity of the situation.

Required actions must happen, such as flipping for asleep or drawing a prize. Call a judge if you need help.

A card is considered played when you place it on the field and take your hand off it.

Your search is considered over once you start to shuffle.

You may always ask your opponent for a take back.

Don't take short cuts. Make sure actions are clear to your opponent.

If a problem occurs in your match, call a judge. Please don't try to fix it yourself.

If you call a judge and don't agree with the ruling, you have the right to respectfully appeal to the head judge.

Make sure all cards attached to your Pokémon are visible at all times.

You may not set any timing device that lets you know how much time is left in the match.

You may not determine a game by a random outcome.

You may not offer anything to your opponent to take a win, loss or tie.

You can ask your opponent if they would like to tie, but you may not pressure or intimidate them into it.

Keep track of your stuff. If you lose or find something, please turn it in at the computers.

If you would like to drop from the event, please do so at the computers by signing the drop sheet.

If you are 10 minutes late to the match it is a loss and you must see the computer person to stay in the event

You are expected to play fairly and have good sportsmanship, dress appropriately and keep your language PG.

New Rules

Before you set up your game, flip or roll and the winner decides who will go first before drawing your hand.

The player who goes first can't attack. The player going second may attack.

If you have no basic Pokémon, you reveal your hand after your opponent has placed a basic and prizes.

Extra draws for the mulligan are done after all mulligans have been resolved.

You must announce how many extra cards you will be drawing for mulligans before you draw the first one.

Incomplete games don't count in best 2 out of 3 Swiss rounds.

Pokémon Catcher now requires a heads flip to be successful.

First ticket has no effect.

Match Slip

You should put a tally mark by your name on the match slip to keep track of games won during the match.

Once the match is over, if there is a clear winner and loser, then circle the correct outcome by your name.

If the match is a tie, then circle tie on the right side.

Failure to properly fill out a match slip can result in game losses being issued.

We want everyone to have a great time this weekend. Please feel free to share your positive experience with us and Heidi. If there is anything wrong or you don't like something done, please ask for Heidi. We will do all that we can to make sure this is the best Regional experience it can be.